Event Guidelines

Chakravyuh 2.0 – 36-Hour National Level Hackathon
Organized by **SVERI's College of Engineering, Pandharpur**

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1. Event Overview

Chakravyuh 2.0 is a **36-hour continuous, offline, National Level Hackathon** designed to promote innovation, collaboration, and real-time problem solving among students across disciplines.

The event will host:

- **700+ participants**
- **5000+ student attendees**
- **300+ mentors**
- Industry experts, judges, sponsors, and collaborators

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2. Eligibility

- Open to **undergraduate and postgraduate students** from any recognized institution.
- Students from **all branches and disciplines** are eligible.
- Participants must complete **official registration** before the deadline.
- A **valid college ID** is mandatory during the event.

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3. Team Formation

- Each team must consist of **2 to 4 members**.
- Cross-college and cross-discipline teams are allowed.
- A participant can be part of **only one team**.

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4. Event Mode & Duration

- The hackathon will be conducted **offline** at the event venue.

- Duration: **36 continuous hours**.

- Teams are expected to actively participate throughout the event duration.

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5. Themes & Problem Statements

Projects must align with one of the following themes mentioned in the brochure:

1. Web Development

2. Artificial Intelligence

3. Cybersecurity

4. Environment & Sustainability

5. HealthTech

6. FinTech

7. Internet of Things (IoT)

8. EdTech & Skill Development

9. Open Innovation

- Sponsor-provided problem statements may be announced during the event.

- Teams may also propose **self-defined problems** under open innovation.

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6. Mentorship & Support

- **300+ mentors** will be available to guide teams during the hackathon.

- Mentors may provide guidance, feedback, and suggestions.

- Direct coding or solution development by mentors is **not permitted**.

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7. Use of Technology & Resources

- Teams may use **any programming language, framework, or platform**.

- Open-source tools, APIs, and libraries are allowed.

- Use of previously developed code is allowed **only if disclosed** during submission.

- Internet access will be provided (subject to venue availability).

8. Project Submission Guidelines

Each team must submit their project before the final deadline.

Submissions should include:

- Project title and description

- Problem statement addressed

- Solution approach

- Technology stack used

- Source code repository (GitHub / GitLab, etc.)

- Demo or presentation (if applicable)

Late submissions will **not be accepted**.

9. Evaluation & Judging Criteria

Projects will be evaluated by industry judges and experts based on:

- **Innovation & Creativity**

- **Technical Implementation**

- **Problem Relevance & Impact**

- **Feasibility & Scalability**

- **Presentation & Demonstration Quality**

Judges' decisions will be **final and binding**.

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10. Presentations & Demos

- Shortlisted teams will present their solutions during the final round.

- Each team will receive a fixed time slot for **demo and Q&A**.

- Projects must be **functional or clearly demonstrable**.

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11. Sponsorship & Branding Activities

- Sponsor branding will be implemented as per the selected sponsorship tier.

- Activities may include:

  o Logo placement on banners, T-shirts, certificates

  o Sponsor talks and workshops

  o Sponsored problem statements and prizes

  o Stalls and branding at the venue

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12. Prizes & Recognition

- Winners and runners-up will receive **trophies, prizes, and certificates**.

- Special prizes may be awarded for:

  o Sponsored problem statements

  o Best innovation

- o   Best social impact solution

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13. Code of Conduct

- All participants, mentors, sponsors, and judges must follow the **Chakravyuh 2.0 Code of Conduct**.

- Any violation may result in **disqualification or removal from the event**.

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14. Disqualification Criteria

Teams may be disqualified if:

- Plagiarism or undisclosed reuse of code is detected

- False information is provided

- Event rules or timelines are violated

- Any form of misconduct or harassment occurs

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15. General Rules

- Organizers reserve the right to modify event rules if required.

- All decisions made by the organizing committee are final.

- Participants are responsible for their personal belongings.

16.Selection Criteria

- Technical Complexity (25%): We look for clean code, backend stability, and effective use of APIs/Frameworks built during the 36-hour window.

- Innovation & Originality (25%): We want to see fresh perspectives and "out-of-the-box" thinking that goes beyond basic tutorials.
- Impact & Viability (25%): Is your solution scalable? Does it solve a real-world problem for your target audience?
- Design & UX (25%): Your project should be intuitive, accessible, and provide a smooth journey for the user

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17. Contact Information

For queries and support:

✉ **chakravyuh@sveri.ac.in**

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